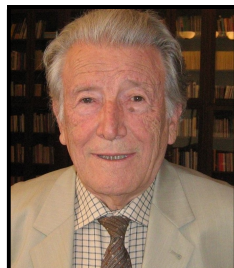# ANNOUNCEMENT OF ALEKSANDAR POPOVSKI MEMORIAL TOURNEY

In memory of the Macedonian problemist, poet, writer, journalist and publisher Aleksandar Popovski (28.4.1932–28.12.2023), who was the doyen of problem chess in Macedonia, *The Macedonian Problemist* announces a Memorial tourney in three sections:

1) **#2 or #3 with *Popovski* theme**, that is, reappearance of 3 or more mates from the set play as a multiple threat in another phase: [* 1...**x/y/z** 2.**A**#/**B**#/**C**#, 1.**M**! (and/or 1.**M**?) ~ 2.**A**#/**B**#/**C**# (see № **1**)]; reappearance of 2 set play mates as a double threat in another phase: [* 1...**x/y** 2.**A**#/**B**#, 1.**M**! (and/or 1.**M**?) ~ 2.**A**#/**B**# (see № **2**)]; or reappearance of the set play mates as single threats in 3-n phases [* 1...**x/y/z/v** 2.**A**#/**B**#/**C**#/**D**#; 1.**M**? ~ 2.**A**#; 1.**N**? ~ 2.**B**#; 1.**P**? ~ 2.**C**#, 1.**Q**! ~ 2.**D**# (see № **3**)]; or 2 phases [* 1...**x/y** 2.**A**#/**B**#; 1.**M**? ~ 2.**A**#; 1.**N**! ~ 2.**B**#]. Judge: *Hubert Gockel*.

S#2-10 with free theme. Judge: *Aleksey Oganesyan*.

H#2-4 with Equipollent Circe, no other fairy conditions, no fairy pieces, both kings present (see №s **4-6**). Judge: *Hans Gruber*. *Equipollent Circe*: After a piece is captured, it is immediately replaced on the square that is the same distance and direction from the square of its capture, as was that square from the square upon which its captor commenced its move. If the rebirth square is occupied, then the captured piece disappears. Castling with a reborn rook is permitted. Pawns may be reborn on the 1st and 8th ranks. Pawns reborn on the 8th rank are promoted as part of rebirth and the promotion is chosen by the player who makes the capture.

Entries to zoran.gavrilovski@gmail.com until 30.8.2024.
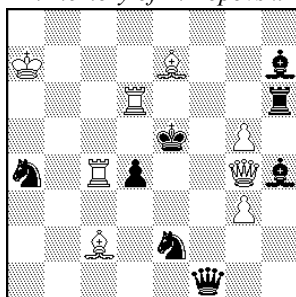
1. Aleksandar Popovski
2nd Pr. *Novi temi* 1974-1975
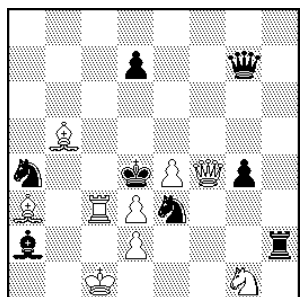
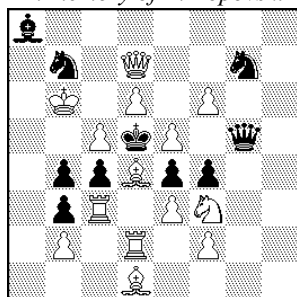#2 *   9+8

2. Zoran Gavrilovski
The Macedonian Problemist 2023
In memory of A. Popovski

#2 * ˅˅   8+8

3. Zoran Gavrilovski
The Macedonian Problemist 2023
In memory of A. Popovski

#2 * ˅˅˅˅   14+10
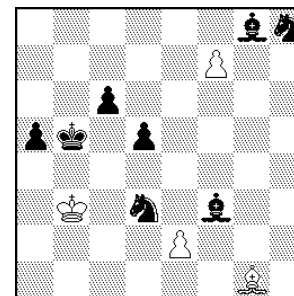
4. Kohey Jamada
2nd H.M. *Problem Paradise* 1999
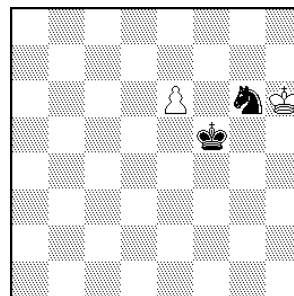
H#2 Equipollent Circe 2+2
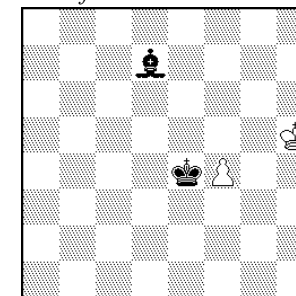2 solutions

5. Chris J. Feather
Die Schwalbe 2021

H#2 Equipollent Circe 4+8
2 solutions

6. Aleksandar Popovski
feenschach 2002

H#3½ Equipollent Circe 2+2
2 solutions

4: 1.♚f6 e7 2.♞:e7[+♙c8=♕] ♕e6#; 1.♚:e6[+♙d7] ♔:g6[+♞f6] 2.♞:d7[+♙b8=♕] ♕d6#.

5: 1.♗:f7[+♙e6] e:f3[+♗g4] 2.♗g:e6[+♙c8=♕] ♕b7# [2...♕:c6[+♙c4]??]; 1.♞:f7[+♙d6] 1...e:d3[+♙c4] 2.♞c:d6[+♙e8=♘] ♘c7# [2...♞c:d6[+♙e8=♕]?; 2...♕:c6[+♙a4]??].

6: 1...♔g5 2.♗h3 f5 3.♗:f5[♙d7] d8♕ 4.♚e5 ♕d5#; 1...f5 2.♚:f5[♙g6] ♔h4 3.♚:g6[♙h7] 3...h8♕ 4.♗f5 ♕g7#].

1: 1...♕e5 2.♕:e3# **A**; 1...d5 2.e5# **B**, 1...♞:c3 2.d:e3# **C**; **1.♖c5!** (2.♕:e3# **A**, 2.e5# **B**, 2.d:e3# **C**), 1...♗c4 2.♕:e3# **A**, 1...♞c2, ♖:d2 2.e5# **B**, 1...♕g5 2.d:e3# **C**. 3 thematic moves (W2) & *Fleck*.

2: 1...♗g6 **x** 2.♕e6# **A**, 1...♖g6 **y** 2.♕e4# **B**, *1.♖g6? (2.♕e6# **A**, ♕e4# **B**)*, 1...♖:g6 **y** 2.♕e4# **B**, 1...♞c5/♞:g3/♞f4(♕f5) 2.♖:c5#/♕:d4#/♕(:)f5#, 1...♗:g6! **x**; *1.♗g6? (2.♕e6# **A**, ♕e4# **B**)*, 1...♗:g6 **x** 2.♕e6# **A**, 1...♞c5/♞:g3/♞f4(♕f5) 2.♖:c5#/♕:d4#/♕(:)f5#, 1...♖:g6! **y**; **1.g6!** (2.♕e6# **A**, ♕e4# **B**), 1...♗:g6 **x** 2.♕e6# **A**, 1...♖:g6 **y** 2.♕e4# **B**; 1...♞c5/♞:g3/♞f4(♕f5) 2.♖:c5#/♕:d4#/♕(:)f5#. Two thematic moves (W2), Novotny (W1) and *Dombro-Hannelius* in the set play & tries.

3: 1...♞:c5 2.♗:c5# **A**, 1...♕:e5 2.♗:e5# **B**, 1...f:e3 2.♗:e3# **C**, 1...b:c3 2.♗:c3# **D**; *1.c6? (2.♗c5# **A**)*, 1...♕:e5 2.♗:e5# **B**, 1...f:e3 2.♗:e3# **C**, 1...b:c3 2.♗:c3# **D**, 1...♞e6! **x**; *1.e6? (2.♗e5# **B**)*, 1...f:e3 2.♗:e3# **C**, 1...b:c3 2.♗:c3# **D**, 1...♞:c5 2.♗:c5# **A**, 1...♞f5! **y**; *1.e:f4? (2.♗e3# **C**)*, 1...b:c3 2.♗:c3# **D**; 1...♞:c5 2.♗:c5# **A**, 1...♕:e5 2.♗:e5# **B**, 1...e3!; *1.♖:b3? (2.♗c3# **D**)*, 1...c:b3 2.♗:b3# **E**, 1...c3! **z**; **1.♖c1!** (2.♗c3# **D**), 1...♞:c5 2.♗:c5# **A**, 1...♕:e5 2.♗:e5# **B**, 1...f:e3 2.♗:e3# **C**, 1...♞e6 **x** 2.♕c6#, 1...♞f5 **y** 2.♕f7#, 1...c3 **z** 2.♗:b3# **E**, 1...e:f3 2.♗:f3#. Four thematic W2 moves.