



Belgrade Internet Tourneys 2018

Announcement

The Serbian Problem Chess Society invites composers around the world to take part in the **Belgrade Internet Tourneys 2018** in the frames of the **13th Belgrade Problem Chess Festival** – 25-27. May 2018.

As in the previous years, there will be three groups:

- **BIT A (#2)**
- **BIT B (h#2)**
- **BIT C (fairy h#2)**

with the same closing date: **Saturday, 19. May 2018.**

This year we have a pleasure to announce that **Group C** will be the jubilee tourney "**Dinu-Ioan Nicula 50**", celebrating 50th birthday of our Romanian friend, faithful participant and lecturer of our festivals. Entries (not more than 3 per composer – single or joint) should be sent directly to the judge Dinu-Ioan Nicula: nicudin004@yahoo.com

Selected problems from BIT 2018 Group C will be subject of the Composing-Solving contest on Friday, 25. May 2018.

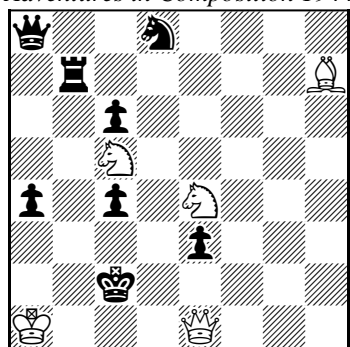
Groups A & B will be anonymous tourneys. Joint compositions will be allowed, while only individual composers present in the festival may compete for medals and the traditional title of overall winner. Entries, not more than 2 per composer (single or joint) should be sent to Marko Ložajić: markolozajic@gmail.com

Group A – #2

Thematic condition: Spectacular key + thematic try-play. *A white piece controlling at least 2 squares around bK (Example 1), or having possibility of giving at least 2 mates (Example 2) "withdraws completely from the scene" after the key-move. Composers (and judge) are free to value the spectacular character of the withdrawal. Additional condition is presence of at least one thematic try (as in Example 2, but not in Examples 1).*

Example A1

Comins MANSFIELD
Adventures in Composition 1944



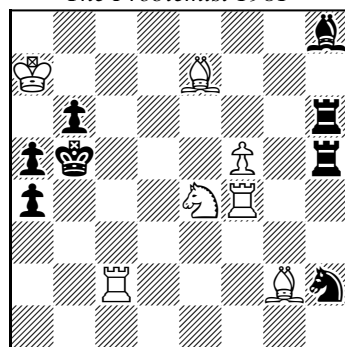
#2 5+8

1. ♖d7! > 2. ♗ec5#
 1... ♗d3 2. ♖d1#
 1... ♗b3 2. ♖c3#
 1... ♖b3 2. ♗c3#
 1... ♖b1+ / ♖:d7 2. ♖:b1#

This example fulfils only the first half of the condition, having no thematic try.

Example A2

David SHIRE
The Problemist 1981



#2 7+8

1. f6? > 2. ♗c3# / ♗d6#
 1... ♖:f6 2. ♗c3#, 1... ♗:f6 2. ♗d6#
 but: 1... ♖d5!
 1. ♗f6! > 2. ♗c6# / ♖b2#
 1... ♗:f6 2. ♗c6#, 1... ♖:f6 2. ♖b2#
 1... ♗f3 2. ♗f1#

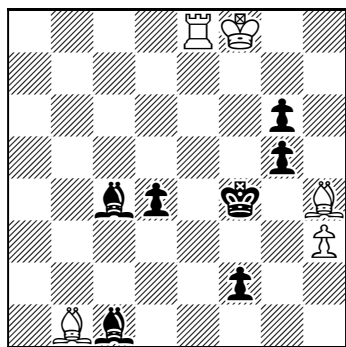
Judge: Marjan Kovačević

Group B – h#2, 4 solutions

Thematic condition: Antagonistic pairs. Two pairs of solutions present some kind of opposite tactical effects. Composers are free to use their imagination with a help of following examples.

Example B1

Fadil ABDURAHMANOVIĆ
3.Pr. Sakkélet 1997

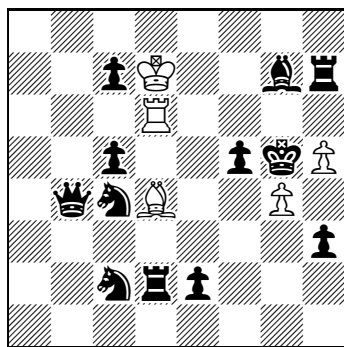


h#2 4.1.1.1 5+7

1. ♗f3 ♖e1 2. ♗f4 ♗e4#
 1. f1 ♖ ♗:g6 2. ♖f3 ♖e4#
 1. ♗e2 ♗e4 2. ♗e3 ♗:g5#
 1. g4 ♖e4+ 2. ♗f5 h:g4#

Example B2

Fadil ABDURAHMANOVIĆ
Živko JANEVSKI
2.Pr. Problemist Ukraini 2015

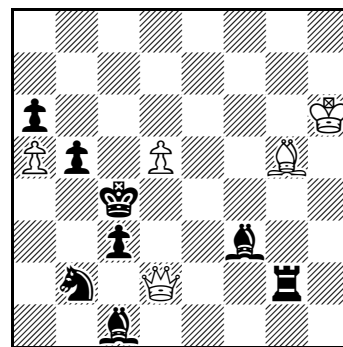


h#2 4.1.1.1 5+12

1. c:d6 ♗e5 2. ♗h6 ♗f4#
 1. c:d4 ♖d5 2. ♗f6 ♖:f5#
 1. f4 ♗f2 2. ♗d4 ♖g6#
 1. ♗h4 ♖g6 2. ♗d6 ♗f2#

Example B3

Fadil ABDURAHMANOVIĆ
1.Pr. J. Elbaz 60 JT 2017



h#2 4.1.1.1 5+8

1. ♗b4 ♗f4+! (♗d4?) 2. ♖:a5 ♗d8#
 1. ♗d1 ♗e3! (♗f6?) 2. ♗b3 ♗d4#
 1. ♗c5 ♗d3 2. ♖d2 ♗e7#
 1. ♗:d5 ♗f6 2. ♖g5 ♖:c3#

Ex B1: In the 1st pair wR & wB support each other to allow mates on e4. In the 2nd pair wR & wB interfere with each other on the critical square e4.

Ex B2: In the 1st pair of solutions black “liquidates” thematic white pieces. In the 2nd pair black “revives” the same white pieces through unpinning.

Ex B3: White avoids self-pin (see dual-avoidance moves) in the 1st pair. In the 2nd pair white allows self-pin (counting on unpinning by black).

Judge: Borislav Gadjanski

Group C – Fairy h#2

This tourney is devoted to the 50th birthday of the judge, Dinu-Ioan Nicula, and marked by Latin „L“ (for number 50).

Thematic condition: „L-problem“ symbolized by Lortap and Locust. *Helpmate in 2 using Lortap condition, and Locust(s) fairy piece. Other fairy elements are not allowed.*

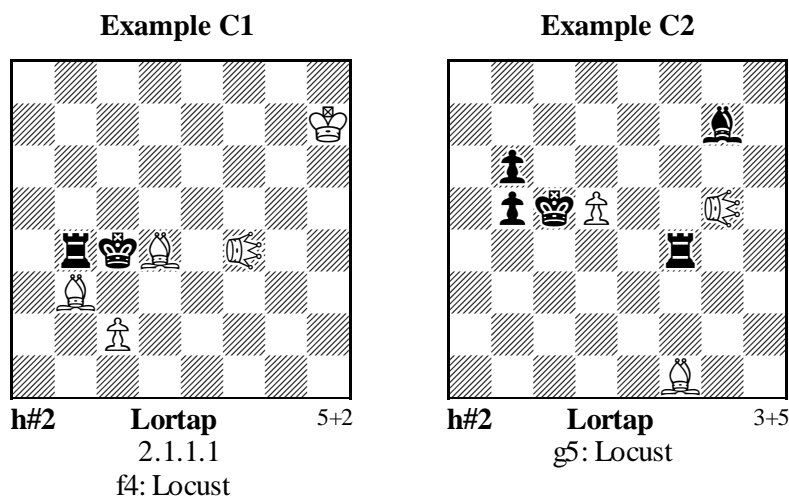
Lortap: A piece can't capture or give check if it is observed by a piece of its own side.

Locust (L): Moves along Queen lines only by capturing an enemy unit, arriving on the square immediately beyond that unit, which must be vacant.

If, in the same situation, instead of enemy unit there is a unit of the same colour, Locust observes it. In combination with Lortap condition, it would prevent this other unit from capturing or giving check.

Judge: Dinu-Ioan Nicula

No existing examples fulfilling the thematic conditions were found in bases. Here are two original schemes-examples:



Ex C1: No check in initial position as Bb3 observed by Pc2!

- I) **1.Kc3** (no check, Bd4 observed by Lf4) **Bf7!** (or 2...Bf6 wouldn't be mate, as Bf6 observed by Lf4)
- 2.Rb3** (observes bK and prevents 3.K:c2!) **Bf6 #** (Be5, Bg7, Bh8? – observed by L or wK)
- II) **1.Kc5** (no check, Bd4 observed by Lf4) **Bd5 2.Rb5** (observes bK and prevents 3.K:d5!)
- 2...Bg1#** (Be3, Bf2? – observed by L)

Ex C2: **1.Bd4 B:b5!** (1...Bd3 ? 3.b4!) **2.Rf6 L:f6-e7#** (3.K:d5?? or 3.K:b5?? – can't capture being observed by Pb6 & Bd4) (1.Rd4? ~ 2.Bf6 L:f6-e7 3.Rb4!)

